

Dreamcatcher

History

Dreamcatcher addresses poverty and inequality through enterprise development and knowledge transfer. Our expertise is innovative enterprise - environmental and tourism projects which improves quality of life in communities and contributes to society. Assessing our impact against the UN Sustainable Goals, our skills, knowledge and insight developed over 30 years in South Africa, offer visitors and partners the chance to *Go truly Local* knowing their support really helps. Welcome!

About the area...

Our established Home Office in South Africa is in Melkhoutfontein, Stilbaai along the Garden Route, Eden a few hours drive from Cape Town. We have projects and Kamamma's in 20 communities in 6 provinces in South Africa.



Accommodation & Food...

You will be housed in a homestay accommodation with your own room. All meals will be provided to you by the homestay family!



Work Description...

The work track you take can be extremely various, as Dreamcatcher works in all aspects of the community:

Educational projects: Unlock the digital divide by teaching computer skills, gain or share teaching experience in various schools and a tourism training institute and much more.

Social Service projects: Help with keeping the beach/marine and village environment clean and tidy, consult & advise best ways to manage and reduce waste IN the community.

Healthcare: Joining the HIV/Aids home based caretaker, field workers, HIV/Aids support group meetings for both adults and children affected or infected with HIV/Aids

The scope of work is vast, and more can be seen at: www.dreamcatchersouthafrica.com/volunteer/volunteering-projects



You will likely fit well at Dreamcatcher if...

You have a passion for learning more about indigenous cultures

...you are willing to work hard and get involved in multiple levels of community development

...and you would enjoy working to empower people to make change in their own lives

...have a wide variety of interest in community development and social justice.